

OSAL REFERENCE

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1 OPERATING SYSTEM ABSTRACTION LAYER(OSAL)

OSAL is a glue layer between the Smart Access library and the customers underlying operating system. It needs to support the customers CAN, RS485 and Ethernet drivers. The OSAL implementation should provide the following functionality:

1.1 OSAL INTERFACE

In this section is provided a platform independent interface description, which can be commonly implemented for Linux, Windows or other operating systems.

1.1.1 GETTING OSAL INSTANCE

The upper layer(Smart Access Library) shall be able to retrieve the OSAL instance by calling the function below:

```
static std::shared_ptr<OSALIface> GetOSAL();
```

It could be implemented in the following way:

```
static std::shared_ptr<OSALImpl> instance;

std::shared_ptr<OSALIface> OSALIface::GetOSAL()
{
    if(!instance)
    {
        instance.reset(new OSALImpl());
    }
    return instance;
}
```

1.1.2 INITIALIZATION

The upper layer(Smart Access Library) shall be able to initialize the OSAL layer:

```
virtual bool Init(IN const std::string& configPath) = 0;
```

Returns true, if the initialization was successful and false, if it failed. It gets a configuration path (please see configuration section of this manual) as argument.

1.1.3 GETTING LIST OF HW DEVICES

The upper layer(Smart Access Library) shall be able to retrieve from OSAL a list of all supported hardware devices :

```
virtual bool GetHwIfaces(OUT std::list<std::shared_ptr<HwIfaceDescriptor>>& ) = 0;
```

Where **HwIfaceDescriptor** is the base class, those descendants are:

1.1.3.1 HW CAN DESCRIPTOR

Class HwCanDescriptor has the following members:

```
private:
    CanDevId      __deviceId;
    std::string    __ifaceName;
    uint32_t       __baudrate;
```

- **_deviceId** – CAN device id. IMPORTANT: it must match with device id from the routing table.
- **_ifaceName** – CAN interface name.
- **_baudrate** – CAN baudrate .

For more information please see ExternalTypes.h file.

1.1.3.2 HW RS485 DESCRIPTOR Class HwRS485Descriptor has the following members:

```
private:
    SerialDevId    __deviceId;
    std::string     __ifaceName;
    uint32_t        __baudrate;
```

- **_deviceId** – Serial Device Id. IMPORTANT: it must match with device id from the routing table.
- **_ifaceName** – Interface name e.g. "/dev/ttyS0" or "COM1".
- **_baudrate** – RS485 baudrate.

For more information please see ExternalTypes.h file.

1.1.3.3 HW ETHERNET DESCRIPTOR Class HwEthernetDescriptor has the following members:

```
private:
    uint16_t        __deviceId;
    std::string      __ifaceName;
    std::string      __ip;
    uint32_t         __port;
```

- **_deviceId** – Ethernet adapter device id.
- **_ifaceName** – Interface name e.g. "eth0".
- **_ip** – IP Address.
- **_port** – UDP port.

For more information please see ExternalTypes.h file.

1.1.4 HW REGISTRY

The purpose of Hardware Registries is to describe a certain physical interface. As opposed to a hardware descriptor it describes both real physical hardware devices e.g. CAN and logical ones e.g. UDP sockets. **HwRegistry** , similar to **HwifaceDescriptor** , is used in the interface as a base class and needs to be casted in OSAL implementation to its descendants:

1.1.4.1 CAN HW REGISTRY Class CanHwRegistry has the following members:

```
private:
    std::set<CanId> __ids;
    CanDevId        __deviceId
```

- **_ids** – List of CAN Identifiers that shall be received by CAN device, the rest needs to be dropped.

- **_deviceId** – CAN device ID. The same id as in the hardware descriptor.

For more information please see ExternalTypes.h file.

1.1.4.2 RS485 HW REGISTRY Class Rs485HwRegistry has the following members:

```
private:
    SerialDevId          _deviceId
```

- **_deviceId** – Serial device ID. The same ID as in the hardware descriptor.

For more information please see ExternalTypes.h file.

1.1.4.3 ETHERNET HW REGISTRY Class EthernetRegistry has the following members:

```
private:
    std::string          _ip;
    uint32_t             _port;
    EthTransportType     _transType;
```

- **_ip** – IP address.
- **_port** – UDP/TCP port.
- **_transType** – Transport type TCP/UDP/UDP MULTICAST (TCP is currently not supported).

For more information please see ExternalTypes.h file.

1.1.5 REGISTER RECEIVER

In order to receive incoming packets , the upper layer need to be able to register receiver callbacks, these callbacks shall be invoked upon receiving data on the described in hardware registry interface.

```
virtual ErrorCode RegisterReceiver(IN const HwRegistry& registry ,
                                   IN ReceiverCallback callback) = 0;
```

The receiver callback has the following format:

```
typedef std::function<void(BufferDescriptor&)> ReceiverCallback;
```

Where the buffer descriptor is built as follows:

```
class BufferDescriptor
{
public:
    BufferDescriptor(uint8_t* bufferPtr , size_t size);
    BufferDescriptor();

    ~BufferDescriptor();

    uint8_t* GetBufferPtr() const;
    size_t GetSize() const;
    void SetBufferPtr(IN uint8_t* bufferPtr);
    void SetSize(IN size_t size);

private:
    uint8_t* _bufferPtr;
    size_t _size;
```

```
};
```

- **_bufferPtr** – Pointer to the allocated buffer. Please notice that the OSAL is responsible to allocate and to free this memory.
- **_size** – Size of the allocated buffer.

1.1.6 UNREGISTER RECEIVER

In order to remove a previously registered callback, the interface below will be called.

```
virtual ErrorCode UnRegisterReceiver(IN const HwRegistry& registry) = 0;
```

1.1.7 SEND DATA

The upper layer(Smart Access Library) shall be able to send data to a certain hardware registry.

```
virtual ErrorCode SendData(IN const HwRegistry& registry ,
                           IN const BufferDescriptor& buffer) = 0;
```

Please do not free this memory it will be freed by the upper layer.

For more information about OSAL interface please see the OSALiface.h file.

1.2 CONFIGURATION

The Osai implementation is configured by the "hw_inventory". The configurations are described in the subsection Linux 1.2.1 and Windows 1.2.2.

1.2.1 Linux

Exemplary CAN configuration:

```
"hwItems" :
[
  {
    "type"      : "can",
    "dev_id"    : 1,
    "iface_name" : "can0",
    "baudrate"  : 500000
  },
  .....
]
```

- **type** - Device type, set to "can".
- **dev_id** - ID of the CAN device required by the OSAL layer for identifying the adapter to be used.
- **iface_name** - Interface name of the used can socket.
- **baudrate** - CAN bus baudrate

Exemplary RS485 configuration:

```
"hwItems" :
[
  {
    "type"      : "rs485",
    "dev_id"    : 1,
    "iface_name" : "/dev/ttyS0",
    "baudrate"  : 115200
  },
  .....
]
```

- **type** - Device type, set to "rs485".
- **dev_id** - ID of the CAN device required by the OSAL layer for identifying the adapter to be used.
- **iface_name** - Interface name of the used rs485 socket.
- **baudrate** - Uart baudrate.

Exemplary Ethernet configuration:

```
"clients" :
[
  {
    "type"      : "eth",
    "dev_id"    : 1,
    "iface_name" : "eth0",
    "port"      : 55555
  },
  .....
]
```

- **type** - Device type, set to "eth".
- **dev_id** - ID of the CAN device required by the OSAL layer for identifying the adapter to be used.
- **iface_name** - Interface name of the used ethernet socket.
- **port** - Receive udp port.

1.2.2 Windows

There is no configuration for an CAN device, because the reference OSAL does not support CAN on Windows.

Exemplary RS485 configuration:

```
"clients" :
[
  {
    "type"      : "rs485",
    "deviceId"  : "2",
    "usedPort"  : "COM1",
    "linkSpeed" : "115200"
  },
  .....
]
```

- **type** - Device type, set to "rs485".
- **deviceId** - ID of the CAN device required by the OSAL layer for identifying the adapter to be used.
- **usedPort** - It is the name of the COM port.
- **linkSpeed** - Uart baudrate.

Exemplary Ethernet configuration:

```
"clients" :
[
```

```
{  
  "type"      : "eth",  
  "deviceId"  : "1",  
  "usedPort"  : "65000",  
  "ipAddress" : "192.168.11.1"  
},  
.....  
]
```

- **type** - Device type, set to "eth".
- **deviceId** - ID of the CAN device required by the OSAL layer for identifying the adapter to be used.
- **usedPort** - Receive udp port.
- **ipAddress** - Used pc ip address.

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